



RINGETTE CALGARY ASSOCIATION

Rules & Regulations

Updated Sept 2009

Hosts of the



TABLE OF CONTENTS

SECTION I. AGE GROUPS AND DIVISIONS.....	3
A. Age Groups:.....	3
B. Categories:.....	3
C. Ringette Calgary Divisional Terms of Reference:.....	4
SECTION II. REGISTRATION	4
A. Player Registration:.....	4
B. Team Registration:.....	4
SECTION III. AFFILIATED PLAYERS	4
A. Definition:.....	4
B. Purpose:.....	5
C. Policy:.....	5
SECTION IV. INELIGIBLE TEAM MEMBERS	5
A. Players:.....	5
B. Coaching Staff:.....	6
SECTION V. PLAYER'S RELEASE	6
SECTION VI. GAME RESPONSIBILITIES.....	6
A. Conduct of Teams:.....	6
B. Coaching Qualifications:.....	6
C. Mandatory Head Coaches Meeting:.....	7
D. Score Sheets:.....	7
E. Minor Officials:.....	8
F. Shot Clocks:.....	8
G. Game Start Time:.....	8
H. Scheduled Games:.....	8
I. Exhibition Games:.....	9
J. Team Colours:.....	9
K. Equipment:.....	9
SECTION VII. REFEREES	9
A. Notification:.....	9
B. Playoff Games:.....	9
C. Spectators:.....	9
SECTION VIII. ICE REQUIREMENTS.....	10
A. Ice and Permit Requirements:.....	10
B. Modified Game Duration:.....	10
C. Time Restrictions:.....	10
SECTION IX. LEAGUE AND PLAYOFF STRUCTURE	10
A. Clarification of Rules and Regulations.....	10
B. League Standings for Playoffs:.....	10
C. Quarter-Finals:.....	11
D. Semi-Finals:.....	11
E. Final Series:.....	11
F. Minor Officials, Shot Clocks and Shot Clock Operators for Playoff Games.....	11
G. Playoff Format:.....	11
H. Ten goal Rule:.....	11
I. Default of a Game:.....	11
J. Overtime (City Playoff Games Only):.....	11
K. Provincials:.....	12
SECTION X. DISCIPLINARY REVIEW	12
A. Purpose.....	12
B. Reporting.....	12
C. Procedure.....	12
D. Disciplinary Review Committee:.....	13
E. Suspension:.....	13
F. Removal of a Team from the Ice Prior to the end of a Game:.....	13
G. Criteria for Convening of Disciplinary Hearing:.....	13
H. Automatic Suspensions:.....	14
I. Procedure for the filing of a dispute of a decision rendered by the Disciplinary Review Committee:.....	14

SECTION XI PROTESTS15
A. Procedure for Submission of Game Protests: 15
B. Procedure for Submission of other Protests: 15
C. The Grievance Committee: 15
D. Procedure for the filing of a dispute of a decision rendered by the Grievance Committee: 15

SECTION XII. OPERATIONAL REVIEW16
A. Operational Review Committee: 16
B. Matters to be Considered: 16
C. Procedure for Submission of a Query: 16
D. Record of Queries: 16

SECTION XIII. TOURNAMENTS16
A. Travel Authorization (for teams traveling to tournaments): 16
B. Planning Tournaments: 16
C. Sanctioning of Tournaments: 16
D. Penalties: 16

SECTION XV. MODIFICATION OF RULES FOR BUNNY RINGETTE GAMES17

APPENDIX "1" QUADRANT BOUNDARIES18

APPENDIX "2" REFEREE FEE STRUCTURE19

APPENDIX "3" GENERAL GUIDELINES FOR TIERING20

RINGETTE CALGARY ASSOCIATION RULES AND REGULATIONS

Updated September 2009

RINGETTE CANADA Rule Book Will Apply EXCEPT Where Specifically Noted

RINGETTE ALBERTA Rules and Regulations Will Apply EXCEPT Where Specifically Noted

Ringette is available in Calgary to further and encourage the sport for the enjoyment of participants, to teach sportsmanship, and to help form good character. **The player's welfare must be held paramount.** All teams playing in Zone 3, Ringette Calgary's jurisdiction, are subject to the Rules and Regulations, Operating Procedures and Policies of Ringette Calgary.

In the interest of sportsmanship and fair play, coaches and managers shall make every reasonable effort to ensure that all team members receive equal playing time in all games.

SECTION I. AGE GROUPS AND DIVISIONS

A. Age Groups:

As of December 31 of the current playing season, all age groups are:

+18	Open
U19	Belle
U16	Junior
U14	Tween
U12	Petite
U10	Novice
U 9	Bunny

B. Categories:

Alberta has adopted the following playing categories for Ringette:

- AAA - Teams participating in Canada Winter Games and World Championships.
- AA - Teams participating in National, Interprovincial, and Provincial "AA" Championships.
- A - Teams participating in Inter-provincial and Provincial "A" Championships.
- B - Teams participating at Zone Level and Provincial "B" Championships.
- C - Teams participating at Zone Level and Provincial "C" Championships.

C. Ringette Calgary Divisional Terms of Reference:

Ringette Calgary has adopted the following terms of reference for divisional play to define the purpose of each division within Ringette Calgary's area of operation as defined by Ringette Alberta's Zone distribution. Ringette Calgary's boundaries are defined as Ringette Alberta Zone 3.

1. **Bunny Division** -- established to provide entry level access to the sport of Ringette in Zone 3, and provide an environment to learn the sport without the pressure of a high level of competition. This level only requires a desire to learn and enjoy the sport.
2. **"C" Division** -- established to provide entry level access to the sport of Ringette in Calgary as well as an environment conducive to improving player development in preparation for advancement to a more competitive level of play. This level is accessible to all players who wish to participate in Ringette but have yet to develop the skills required for the more competitive divisions. Skill evaluations are determined through the tiering process.
3. **"B" Division** -- established to provide entry level access to the sport of Ringette in Calgary as well as an environment conducive to improving player development in preparation for advancement to a more competitive level of play. This level is accessible to all players who wish to participate in Ringette but have yet to develop the skills required for the more competitive divisions. Skill evaluations are determined through the tiering process.
4. **"A" Division** -- established to provide an advanced level access to the sport of Ringette in Calgary as well as an environment conducive to improving player development and commitment in preparation for advancement to a more competitive level of play. This level is accessible to all players who wish to participate in Ringette and have demonstrated they have the skill and commitment to compete at this level. Skill evaluations are determined through the tiering process.
5. **"AA" Division** -- established to provide the highest achievable level of access to the sport of Ringette in Calgary as well as an environment conducive to improving player development and commitment to its highest level of competition. This level is accessible to all players who wish to participate in Ringette and have demonstrated they have the skill and commitment to compete at this level. Skill evaluations are determined through a competitive evaluation and tryout process.

SECTION II. REGISTRATION**A. Player Registration:**

1. A player must register in the community, or other boundaries established by Ringette Calgary, in which he or she resides at the start of the season provided there is a program offered. For communities that do not offer a Ringette program, players must register in a community with an active program within the same quadrant in which they reside. (Refer to Appendix 1 "Quadrant Boundaries")
2. If there is no team in the community or boundary, then the player may play within another community or boundary with the approval of the League Director in consultation with the Quadrant Presidents.

B. Team Registration:

1. Team registration forms (Ringette Alberta) must be properly completed and submitted within the published deadlines.
2. A team failing to properly register in accordance with Section II(B)(1) shall lose two (2) points, to a maximum of six (6) points, for each scheduled league game played without registering. These points will be deducted from that portion of the schedule following any seeding round play.
3. Ringette Calgary reserves the right to withhold the playing privileges of any team that fails to properly register.

SECTION III. AFFILIATED PLAYERS**A. Definition:**

1. Affiliation means that a player can be called up from their regular team to play on a higher level team within the same Quadrant association on an as needed basis.
2. This is conditional on the player, parents (guardian), coaches and Quadrant association agreeing to the affiliation and registering the player with both Ringette Calgary and Ringette Alberta in accordance with their respective operating procedures.

Procedure for "Quadrant to Quadrant" or "Quadrant to AA" Affiliate Transfer:

A player may not be CONTACTED to register as an (AP) for another Quadrant or AA without first obtaining a release form signed by both Quadrant Presidents and/or AA Director.

3. Note that an affiliate player's main responsibility is to their own team. If there is a scheduling conflict the player must attend their own ice time. At the request of the coach of the team with whom a player is affiliated, approval may be granted from the Ringette Calgary League Director to use an affiliate if there is a scheduling conflict. In this instance, written permission must be obtained from the coach of the player's regular team, and the decision will be rendered based on the likely effect on that team.

B. Purpose:

1. Affiliation allows a Quadrant association to create (or ice) a team at a level where there are not enough players for a viable team and allows a team to replace absent, sick, injured or suspended players on a game by game basis.
2. WHEN USING AFFILIATES, for Ringette Calgary League, Exhibition and Playoff Games a "viable" team is defined as 10 skaters plus goaltender(s) for Tween and under, and 11 skaters plus goaltenders(s) for Junior and above. Goaltender(s) may only participate in the goal tending position, and may not participate as regular skaters. (As per Ringette Canada rules, a team may play with as few as 7 players)

C. Policy:

1. Affiliation may occur to a team that is one or more levels higher than the team that player is on within the same Quadrant association, except that:
 - a. Ringette Calgary "AA" players can only affiliate to a higher level "AA" team.
2. Players may not be double-carded and affiliated except for goalies at Petite A; otherwise they may only appear on two registration forms.
 - a. Petite A goalies may be double carded to a Petite AA team as well as be affiliated to another team.
 - b. All other players can only be affiliated with one (1) other team besides his or her regular team.
 - c. All other players may only be registered on a maximum of 2 (two) teams in any season with the exception of "Special Events Teams" (ie. Alberta Winter Games, Canada Winter Games)
3. Team registration is to be in accordance with Ringette Alberta operating procedures with the exception that Zone 3 player affiliation forms must be submitted to the Ringette Calgary office 2 weeks after the first day of league play.
4. Players "dressed" and listed on the game sheet shall be:
 - a. A minimum of seven (7) including affiliated players.
 - b. For Ringette Calgary League, Exhibition and Play-off Games, if affiliate players are used there can be a maximum of ten (10) skaters plus goaltender(s) for Tween and under, and eleven (11) skaters plus goaltenders(s) for Junior and above. Documentation for a regular player's absence must be provided if requested by the League Director.
 - c. A maximum of eighteen (18) players if there are no affiliated players.
 - d. For Ringette Calgary's regular league, exhibition and playoff games, the requirement that an affiliate can only dress for a game when there are less than ten (10) regular players dressed is waived in the case of the goaltender. NOTE: The purpose of this rule is to assist teams without either or their only goaltender, who otherwise would be unable to call up their affiliate goaltender due to the team having ten (10) or more regular players available to play.
 - e. The registration of affiliate players and their years experience may affect the level at which a team is tiered.
5. There is no additional registration fee and there is no restriction as to the number or type of games an affiliated player may play.
6. Scheduling conflicts between various levels of Provincial play may be unavoidable, and coaches are advised to consider this possibility when selecting players to affiliate, as each affiliate's responsibility is to their regular team.

SECTION IV. INELIGIBLE TEAM MEMBERS

A. Players:

The head coach shall be held responsible for ensuring that all players on the team are of the correct age and reside within the proper boundaries. Any improper use of an affiliate player constitutes an ineligible player, and the head coach will be suspended accordingly.

A head coach who plays an ineligible player will:

- a. Be immediately suspended until his/her case has been dealt with by the Disciplinary Review Committee.
- b. Forfeit all games involving an ineligible player in favor of the opposing team. The official score for a forfeit shall be posted as 2-0.

B. Coaching Staff:

For Ringette Calgary league play, all bench staff **MUST be certified** according to SECTION VI (B) **at the commencement of city playoffs**. Individuals who have not met those qualifications **shall be deemed ineligible** and **may not be on the bench** nor coach from any other area for city playoff games. An ineligible individual may be in attendance in the dressing room before and after the game.

Note: For teams attending sanctioned tournaments held prior to the commencement of Ringette Calgary city playoffs, Ringette Alberta policy stipulates that all bench staff must be properly certified.

SECTION V. PLAYER'S RELEASE

- A.** A player may be released by transfer to another team for which he or she is eligible to play up until 10 days prior to the Ringette Alberta registration deadline.
- B.** Only Ringette Alberta Release Forms will be accepted by the Ringette Calgary office.
1. Quadrant to Quadrant Transfer -- A player may only play for another Quadrant association providing the player obtains a release form signed by:
 - a) Both Quadrant Presidents.
 - b) Head coaches of both teams.
 - c) Parent or Guardian.
 - d) Player.
 - e) Ringette Calgary President.
 - f) Zone 3
 2. Zone to Zone Transfer – (see Ringette Alberta Player Release Form)
This applies to any player residing outside Zone 3 (Calgary) that wishes to transfer to a Calgary team and vice versa. The player must obtain a release form signed (in order) by:
 - a) Player.
 - b) Parent or Guardian.
 - c) Home Association / Quadrant President.
 - d) Home Association Zone President
 - e) Receiving Association / Quadrant President
 - f) Receiving Association Zone President.

Note: the approval of the Association President is subject to pre-approval by the appropriate quadrant president where applicable.

SECTION VI. GAME RESPONSIBILITIES**A. Conduct of Teams:**

The manager and coaches shall be responsible for their conduct and the conduct of their players at all times and must endeavor to prevent disorderly conduct before, during, and after the game, on or off the ice, any place within or around the arena (including the parking area).

B. Coaching Qualifications:

1. All bench staff (head coaches, assistant coaches, trainers, managers) must meet the certification requirements as set from time to time by Ringette Alberta. Coaches who have not met certification requirements will not be permitted on the bench for Calgary City Playoffs.
Note: For the Bunny and Novice age Groups, coaches must have completed the Community Sport - Initiation (Children and Youth) clinic by December 15 of the current playing season.
2. Ringette Calgary strongly encourages every team to have a female present on the bench during regular league play and exhibition games in case of player injury.
3. Should a head or assistant coach fail to obtain the required coaching certification described above, then that coach will be suspended from participating in any and all Zone 3 playoff games for the current playing season. For each such playoff game, that coaches name must appear on the game sheet with "SUSPENDED" appearing after their name. A suspended coach will not be allowed in the playing area of the facility (i.e., dressing room, bench, timekeeper's bench, etc.).

C. Mandatory Head Coaches Meeting:

1. All head coaches are required to attend **one of two** Ringette Calgary Mandatory Head Coaches Meetings held each season prior to the start of regular league play. Topics for discussion will include, but are not restricted to, a review of Ringette Calgary's rules and regulations, rule changes (if any), coaching certification requirements, and coaching protocol/etiquette.
2. Any head coach failing to attend an **entire** Mandatory Head Coaches Meeting will be suspended until the matter has been suitably dealt with by the League Director.
3. Head coaches for non-Zone 3 teams participating in Ringette Calgary's regular league play are also required to attend the Mandatory Head Coaches Meeting.

D. Score Sheets:

1. Scores for all regular league games must be emailed or phoned in to the Division Coordinator within twenty-four (24) hours of the game being played. Score sheets for all regular league games must be received, postmarked no later than two (2) days after the games were played, by the Division Coordinator, except for the last regular league game that must be postmarked no later than one (1) day after being played. The score sheets are the official record of game results. Final standings will reflect the tabulation of game results from the official score sheets. Points awarded to a team that does not submit a score sheet(s) to the Division Coordinator in accordance with the above stands to lose those points at the discretion of the League Director. In the event of a conflict or protest of the final standings, the score sheets received by the Division Coordinator on or before the last day of league play will govern the final standings.
2. Score sheets for all playoff games except for the final game of any series must be received by either the League Director or Division Coordinator prior to the start of a subsequent game. The score sheet must be received by the League Director or Division Coordinator within two (2) days of the completion of the final game of any series (i.e. quarter final, semi-final, or final).
3. Original (white) score sheets (or copies thereof in the case of non-Zone 3 teams playing in Zone 3 regular league in exhibition capacity) for all exhibition, and league games must be mailed to the appropriate Division Coordinator. Score sheets for all playoff games must be immediately mailed to the Division Coordinator.
4. The winning team is responsible for phoning/emailing the score and for mailing in the score sheet to the Division Coordinator. In the event of a tied game, the home team is to assume these responsibilities.
5. Only referees are allowed to write reports on the reverse side of the score sheet.
6. Names must be neatly printed in the team lineup. Goaltender(s) must be marked with (G) or (AG) after their name on the scoresheet. If affiliate players are used, they must be designated with (AP) after their name on the scoresheet.
7. The winning coach, or both coaches in the event of a tie, must ensure the following information is clearly printed on the score sheet at the end of the game. Failure to do so may result in the loss of the points in the event of a win, or the loss of the single point to each team in the event of a tie.
 - a. Type of game, (i.e. League, Exhibition, Tournament etc.)
 - b. Division, (i.e. Petite, Tween etc. In the case of interlocking divisions, list both divisions and levels.)
 - c. Level, (i.e. "AA", "A", "B" or "C")
 - d. Date of scheduled game, if game was rescheduled, both dates must be indicated.
 - e. Location of game, if rescheduled, list original location, and revised location.)
8. Players must sign the back of the score sheet if requested to do so by the referee or attending Ringette Calgary official (e.g., Division Coordinator or league Director).
9. Teams that **default** will lose one point off their standings, and the opposing team will be awarded two points for a win of the game in question. The score shall be recorded as 3-0. It is considered a default when a team fails to ice a team for a game. For Example (but not limited to):
 - a. A team fails to show up at the scheduled time to play a game (no show).
 - b. Some exceptions may apply, at the discretion of the league director (ie. weather conditions, communication problems)
 - c. A team who cancels a game with no intention of rescheduling.
 - d. A team does not allow for the rescheduling of a game when reasonable attempts are made by the other team to reschedule.

10. Teams that **forfeit** give up the possibility of acquiring points in a game – the opposing team will be awarded two points for a win for the game in question. The score shall be recorded as 2-0
For Example (but not limited to):
- A team who has less than the required 7 legal players to start a game, but did actually show up at the arena at the scheduled time.
 - A team who concedes a game.
 - Agreeing to combine teams in order to balance the teams.
 - Using a player/goaltender who is not a registered member of that team.
 - Failure to finish the game due to an injury sustained by a team's only available goaltender.
11. Recognizing that some scheduled games may not be completed due to circumstances beyond either team's control, teams will be issued one point each (tie) if rescheduling that game is deemed impossible. The score recorded for that game shall be 6-6. Ringette Calgary expects both teams to cooperate and work together in rescheduling the game so the game can be decided on the ice by the teams if at all possible.
For Example (but not limited to):
- Lack of availability of ice
(Double booking, power/equipment failure, communication problems)
 - Referee no-shows
 - Inclement weather
12. Statistics and standings shall reflect a maximum seven (7) goal differential.

E. Minor Officials:

- The home team is responsible for ensuring that minor officials are available, including game timekeeper, game scorekeeper, and penalty box attendants.
- Where possible, the home team should provide the game timekeeper and the visiting team should provide the game scorekeeper.
- The visiting team may have at least one person in the timekeeper's box.

F. Shot Clocks:

For Ringette Calgary league play and playoffs Shot Clock use applies to the following divisions:

Petite A, Petite B, Petite C, Tween AA, Tween A, Tween B, Junior AA, Junior A, Junior B, Belle AA, Belle A, Belle B, Open AA, Open A, Open B and Open C

- In the event that there is a game between teams using the shot clock and teams not using the shot clocks for Provincial Championships, the home team rules will apply.
- In all games where an "A" or "B" team plays a "AA" team, the AA team will provide a shot clock and operator.
- It is the responsibility of the home team to ensure the availability and set-up of the shot clocks. If the home team cannot supply a shot clock, they must give 24 hours notice to the visiting coach (to allow them time to try to get one to bring). If a home team does not supply a shot clock for 2 games, discussions will occur with the league director (or representative) regarding consequences.
- The Home team is responsible to ensure that there is a shot clock operator. In the event that there is no clock or operator the game will be played without the use of the shot clock rules.
- In the event that one of the shot clocks is not functioning then the game will be played without shot clocks.

G. Game Start Time:

Any team in attendance but not ready to begin play within five (5) minutes of scheduled game time will lose the game by forfeit. This is to be indicated on the game sheet, and signed by the referees. **NOTE:** The referee will immediately notify both teams of the situation and advise that the offending team has five (5) minutes to ice its players and to begin play. Failure to comply with this five (5) minute start rule will result in forfeiture in favor of the non-offending team but, if possible, the game should still be played as an exhibition game.

H. Scheduled Games:

- All teams must make reasonable effort to play their games as scheduled by Ringette Calgary's Ice Schedulers. Except for properly rescheduled games (see below), teams not completing their games will default these games in favor of the other team when determining final standings. **NOTE:** This applies to all Zone 3 teams as well as all non-Zone 3 teams that play in Ringette Calgary's regular league in an exhibition capacity.

For the **1st half of the season** (until Dec 31):

- a) A minimum of five (5) full days written notice prior to the original scheduled game date is required to cancel scheduled league games.
- b) Scheduled league games must be cancelled by contacting the Ringette Calgary League Scheduler (not your division coordinator or the referee assignor)
- c) It is the canceling coach's responsibility to notify the opposing coach
- d) The team that cancels is responsible for contacting their Quadrant's ice scheduler regardless if they are the home team or visiting team. The canceling team's Quadrant ice scheduler will then make the appropriate arrangements to ensure the game is rescheduled and arrange for referees. Please note, a minimum of five (5) days is required to book officials for rescheduled league games.
- e) Rescheduled games are subject to referee availability

NOTE: Though the ultimate responsibility for rescheduling a cancelled game belongs to the team responsible for the cancellation, Ringette Calgary expects both teams to cooperate and work together in rescheduling the game so the game can be decided on the ice by the teams. Awarding /deducting points because of a default situation should be the absolute last resort.

For the **2nd half of the season** (after Jan 1):

- a) Up to two (2) potential tournament weekends, in addition to the Esso Golden Ring Tournament are available to your team to "block off" from scheduled league games. When making your tournament selection, please pay attention to when your playoffs would be. Tournaments selected during the playoffs may not be automatically granted.
 - b) WRITTEN NOTIFICATION of your team's potential tournament "blocked off" weekends, must be submitted to you Quadrant Ice scheduler no later than November 19. SUBMISSIONS AFTER THIS DATE WILL NOT BE ACCEPTED.
 - c) A team may apply for as many tournaments as they want to. However, if a team participates in a tournament that was not previously identified as one of their two (2) "blocked off" weekends and it results in a cancellation of a scheduled league game(s) the opposing team will be awarded 2 pts for a win of the game. The score will be recorded as 3-0 and the league game will not be rescheduled.
2. In the second half of a season games WILL NOT BE RESCHEDULED. Only under exceptional circumstances such as facility or weather conditions (participation in tournaments, exhibition games or fundraisers do not qualify) will the rescheduling of league game be considered.

I. Exhibition Games:

All teams wishing to play exhibition games must advise the appropriate Division Coordinator and Referee Scheduler in advance. A score sheet marked "exhibition game" must be submitted in the usual manner.

J. Team Colours:

It is the responsibility of the home team to check with the opposing team prior to the game to ascertain their team colors. In the event of conflict, the **visiting team** must change colors.

K. Equipment:

1. Numbers on the right front of the uniform are recommended for ALL Ringette Calgary sanctioned play.
2. The use of goal post anchors is required for Junior divisions and up, provided that the anchors available allow net movement with minimal force. This shall be at the discretion of the on-ice officials.

SECTION VII. REFEREES

A. Notification:

Where referees are required for other than regularly scheduled games, the referee assignor must be advised at least seventy-two (72) hours prior to game time (3 full nights notice).

B. Playoff Games:

All Zone 3 playoff games will be conducted with officials who are qualified to officiate the level of play for the game being played, and are members of the Ringette Calgary Officials Committee.

C. Spectators:

Where spectators use profane language to abuse players, coaches, officials or other spectators, the referee may have the spectator ejected from the arena playing area. Failure to comply could result in the team associated with the spectator forfeiting the game.

D. Reciprocal Referee Exchange (Zone 2 Only):

Where Zone 2 and Zone 3 teams interlock to play league or approved exhibition games, the referees will be assigned by the zone referee assignors only. For Zone 3 league play, the Zone 3 referee assignor will make the assignments except the Zone 2 communities of Rockyford and Strathmore whose respective referee assignors will assign one (1) referee to Tween A Division games and above and both referees for Tween B Division games and below. For approved exhibition games, the appropriate zone referee assignor will make the assignments.

SECTION VIII. ICE REQUIREMENTS**A. Ice and Permit Requirements:**

1. All regular league and playoff games must be scheduled on an ice slot of at least one hours' duration for the Tween division and below, and at least one and one-quarter hours' duration for the Junior division and above.
2. The ice surface should be cleaned before each regular league and playoff game.

B. Modified Game Duration:

1. All League and Exhibition game playing times in Calgary (Zone 3) will be extended to maximize ice use, all games will be played stop time, and shall be structured as follows:
 - i) **BUNNIES** — Refer to section XV
 - ii) **TWEEN AND UNDER** — Two (2) eighteen (18) minute stop time periods.
 - iii) **JUNIOR AND OVER** — Two (2) twenty-three (23) minute stop time periods.
 - iv) **PERIOD BREAK** — One (1) two (2) minute break between periods.
 - v) **TIME OUTS** — Time out as per Ringette Canada Rules.
2. All Zone 3 playoff games will conform to Ringette Canada Rules standard time formats.
 - Tween and under — Two (2) fifteen (15) minute stop time periods.
 - Junior and over — Two (2) twenty (20) minute stop time

C. Time Restrictions:

For all Ringette Calgary League and Playoff games:

1. In the event that there is insufficient ice time to complete a game of regulation length, the following procedure will apply:
 - When the time reaches five (5) minutes left on the permit, at the first stoppage of play, the clock will be re-set to two (2) minutes and the remainder of the game will be completed with stop time.
 - The clock will not be re-set for more than the time remaining on the permit.
 - Penalties will be fully served.
2. In any situation where circumstances do not allow a game to be played in its entirety, (for example, but not limited to: player injury, power outages, mechanical problems, lateness of officials, late start time, etc), whether the appropriate ice slot is or is not available (Section 8, A), a game shall be considered **complete** provided that:
 - 24 minutes of stop time has been completed at the Tween division and under
 - 30 minutes of stop time has been completed at the Junior division and older
 - An incomplete game shall be rescheduled and replayed **in its entirety** with a starting score of 0-0 as per Section VIII(B)

SECTION IX. LEAGUE AND PLAYOFF STRUCTURE**A. Clarification of Rules and Regulations**

- Matters requiring clarification of league operating policy and procedure shall be referred to the League Director for initiation of appropriate action.
- The League Director will provide interpretation of the Ringette Calgary Rules and Regulations as issued, and provide interpretation for areas not specifically identified in the Rules and Regulations. Rulings will be documented and will be updated in the Rules and Regulations, if required, prior to commencement of the next playing season.
- The League Director may, if required, make League decisions between board meetings with input from a quorum of the President, Quadrant Presidents and League Director.

B. League Standings for Playoffs:

1. Team standings will be decided on the basis of point total. In the case of teams being tied, the tie will be broken by:

- a) The most wins.
- b) The team with the most wins for games played between the tied teams.
- c) The team with the resulting highest number after applying the formula: goals for, plus goals against, divided by goals against for the games played against each other. The maximum goal differential per game is seven (7).

$$\frac{(GF + GA)}{GA}$$

- d) If any teams are still tied, a sudden victory playoff game on neutral ice will be scheduled.
2. The home team for the first game will be the higher placed team in the league standings, and will alternate through the series

C. Quarter-Finals:

Quarter finals will be ONE (1) GAME SUDDEN VICTORY. If tied at the end of the game, a five (5) minute sudden victory overtime period will be played (flip coin for ring). If it is determined that there is no ice time for an overtime period (see section IX,J), the team who scored the first goal in the second half shall be declared the winner. If no goals were scored in the second half, the team who scored last goal of the first half shall be declared the winner. If no goals were scored in the game, a winner will be determined by a coin toss.

D. Semi-Finals:

The semi-finals format will be a TWO (2) GAME TOTAL GOALS SERIES. If total goals are tied at the end of the second game, a five (5) minute sudden victory overtime period will be played (flip coin for ring). If it is determined that there is no ice time for an overtime period (see section IX,J), then the team who scored the first goal in the second half of the second game shall be declared the winner. If no goals were scored in the second half of the second game, then the team who scored the last goal of the first half of the second game shall be declared the winner. If no goals were scored in the second game, then the team who scored the first goal in the second half of the first game shall be declared the winner. If no goals were scored in the second half of the first game, then the team who scored the last goal of the first half of the first game shall be declared the winner. If no goals were scored in the two game series, then an additional game will be scheduled, If no goals were scored in the extra game, a winner will be determined by a coin toss.

E. Final Series:

The first team that accumulates four (4) points [two (2) points for a win, one (1) point for a tie] in a three (3) game finals' series will be declared the winner. If tied at the end of three (3) games, a fourth game will be played. If points are tied at the end of the fourth or fifth game, a five (5) minute sudden victory overtime period will be played (flip coin for ring). If it is determined that there is no ice time for an overtime period (see section IX,J), or if the teams are still tied, then a fifth game will be played provided sufficient time exists prior to having to declare the City of Calgary Official Representative to the forthcoming Provincials. The decision regarding whether sufficient time exists to play a fifth game will be made prior to playing the fourth game by the League Director in consultation with the Zone 3 representative. If it is determined that insufficient time exists to play a fifth game, then the team having scored the first goal in the second half of the fourth game will be declared the victor. If no goals were scored in the second half of the fourth game, then the team having scored the last goal of the first half of the fourth game will be declared the victor. If no goals were scored in the fourth game, then the team who scored the last goal in the series shall be declared the winner.

F. Minor Officials, Shot Clocks and Shot Clock Operators for Playoff Games

The same policies apply for city playoffs as for regular league play (see Section VI)

G. Playoff Format:

The playoff format will include **ONLY** ZONE 3 teams from within Ringette Calgary. The playoff format will be decided by the play off template required for the number of teams participating in a given division.

H. Ten goal Rule:

If a team wins the first game of a semi-finals series by ten (10) goals or more, they will be awarded the series and the second game will not be played.

I. Default of a Game:

A team that defaults a game in a semi-finals series, defaults the series.

J. Overtime (City Playoff Games Only):

1. The intent is for teams to decide the victor on the ice utilizing whatever time is available to break a tie.

2. In situations where overtime is required and the ice permit does not allow enough time to play an overtime period, the referees and coaches together shall clarify with the arena personnel whether or not the arena staff would allow the game to extend beyond the ice permit period.
 - i. Should the arena staff approve, a sudden victory overtime period shall be played.
 - ii. If there is no ice time available for the overtime period, or if the overtime period is played and standings still tied, the tie-breaking provisions of Section IX, (C), (D), (E) shall be applied.

K. Provincials:

The following format will be used to decide which teams will earn the privilege of representing Zone 3 at Provincial Championship play:

1. The winner of the Zone 3 finals or the declared Zone 3 Official Representative shall have the privilege to advance to the Provincials. Teams who do not participate in the city finals will not have the privilege of representing Zone 3 in the Provincial Championships.
2. In the event there is only one team in a division, the team will be declared the Zone 3 official representative for the Provincial championships by the League Director.
3. Should the winner of the finals not want or be unable to represent Zone 3 at the Provincials, the Zone 3 team finishing next highest in the playoffs will be given the choice to represent Zone 3 at the Provincials.
4. In the event playoffs have not concluded by 6 days prior to Provincials, the Zone 3 team finishing highest in the League Standings and still in the playoffs shall have the right to represent Zone 3 at the Provincials. Ringette Calgary will pay any fines payable to Ringette Alberta as a result of the late declaration of the Zone 3 representation.

SECTION X. DISCIPLINARY REVIEW

A. Purpose

A Disciplinary Review Hearing allows all parties an opportunity to clarify and assess the circumstances which led to the incident and to discuss proactively alternate reactions and actions. The Disciplinary Review Committee may issue additional suspension/punishment to the individual above Ringette Canada and Ringette Alberta policy, but cannot reduce a decision from either of these bodies.

B. Reporting

Matters requiring disciplinary review shall be referred to the League Director, who will notify the Past President who may act directly or appoint a Disciplinarian to review each case referred to the League Director by the Officials Committee. The Officials Committee will make an effort to communicate all incidents requiring suspension or disciplinary action to the League Director within 24 hours of the incident.

All misconduct and match penalties will be referred to the League Director, for review and appropriate action. Section X(G) indicates the criteria for convening of a disciplinary review committee.

Incidents requiring immediate suspension are to be reported to the League Director or Disciplinarian by the Official issuing the penalty by phone as soon as possible. A hearing will be convened as soon as possible to deal with the incident. The required suspension will be verified by the League Director to ensure the penalty is served. The head coach is responsible to ensure a suspended player or bench member serves their full suspension, and that proof thereof is provided to the League Director (submit gamesheets).

C. Procedure

The Past President or Disciplinarian will review the nature of the incident with respect to the Ringette Canada Rule book, and the requirements for action and supplementary action. Specific functions are:

1. Review the case report and determine if game suspensions were issued that have or must be served as directed by the requirements of the Ringette Canada Rule Book.
2. Report the incident to Ringette Alberta who will automatically issue game suspension(s) if required.
3. Determine from the Ringette Calgary Rules and Regulations as contained in this section, if a Disciplinary Review Hearing is required.
4. Contact the coach or individual to ensure that they understand the procedure, process and requirements of the disciplinary review process.
5. Organize and chair a disciplinary hearing if required and ensure that appropriate documentation is added to the Ringette Calgary records.

6. Verify in conjunction with the League Director that the issued suspension has been fully served.
7. Where a hearing is required as directed by the Rules and Regulations, the coach or player is automatically suspended until the hearing is held. The Past President or Disciplinarian will convene the hearing as soon as practical to deal with each case. This shall be completed within one week of the assessment of the penalty if possible.

D. Disciplinary Review Committee:

The Review committee will consist of a minimum of four of the following voting members:

1. The Past President, or if appointed, the Disciplinarian (acts as chairperson, votes only in the event of a tie.)
2. The Ringette Calgary League Director, or the Ringette Calgary President or Representative thereof.
3. Officials Committee liaison to Ringette Calgary or Representative thereof.
4. Quadrant Past Presidents or Quadrant Presidents or Representatives thereof.

Also in attendance (non-voting) at the Disciplinary Hearing shall be at least one of the officials who signed the official game report.

E. Suspension:

Ringette Calgary may send a representative to ensure that suspended players, coaches and/or team staff adhere to the following policies and to validate the serving of the suspension. If a suspended individual fails to abide by these policies the Disciplinary Review Committee may impose further penalty if warranted.

1. An individual under suspension is deemed to be ineligible in all games with the team they were part of when the incident took place until their suspension has been fully served. Suspended individuals are encouraged to support their team and must be in attendance for the entire game(s) for that game to count toward their suspension. The suspended individual must indicate their attendance by signing the back of the white copy of the gamesheet.
 - a. Suspended **players** are ineligible when suspended however they may go in the dressing room prior to the game and after the game. They may NOT be on the bench or in the area of the players bench during the game. (In some arenas this would include the timekeepers/penalty box).
 - b. Suspended **coaches and/or team staff** are ineligible when suspended and must NOT be present in the dressing room or playing area during any type of game (exhibition, regular league, playoff, tournament) within one half hour prior to or following a game. To prevent communication with individual players, staff, or the team as a whole, suspended coaches may watch the game from the spectators area, providing that area is not within the area of the players box. Suspended coaches may not work as a minor official
2. Individuals under suspension are deemed to be ineligible team members until their suspension has been fully served. In the case where an individual participates in more than one capacity they are suspended in ALL CAPACITIES until the suspension has been fully served.

For example (but not limited to)

- a. a suspended player is also ineligible to participate as a coach
- b. a suspended coach is also ineligible to participate as a player
3. Games which count towards the serving of a suspension are: any regular League Game, Exhibition Game, Tournament Game, Play-Off Game or Provincial Championship game which **were scheduled prior to the incident occurring** and **involve the team** that the individual was on when the infraction occurred.

(For example, a player who receives a suspension on Team Red is also suspended from their coaching duties on Team Blue, BUT the only games which count toward serving the suspension are those involving Team Red.)

4. Games are considered **scheduled** if the referee assignor has been contacted to assign officials

F. Removal of a Team from the Ice Prior to the end of a Game:

No coach shall forfeit a game by pulling their team off the ice before the end of the game. Any coach who does so shall be suspended from coaching until the disciplinary review committee has dealt with this matter. The official score for the forfeit shall be recorded as 2-0

G. Criteria for Convening of Disciplinary Hearing:

1. The following excerpts are direct quotes from the Ringette Canada Rule Book with respect to the assessment of penalties.
 - a. **Unsportsmanlike Conduct Penalty** - two (2) minutes fully served.

- b. **Major Penalty** - four (4) minutes fully served.
 - c. **Misconduct Penalty** - game ejection and a two (2) minute unsportsmanlike conduct penalty fully served by a teammate. If any bench personnel receives a misconduct, he/she is required to attend a disciplinary hearing.
2. **Match Penalty** - game ejection, automatic (per Ringette Canada rules) suspension for one (1) game (next scheduled game), and a four (4) minutes major penalty fully served by a teammate. The offender is required to attend a mandatory disciplinary hearing, which may result in further disciplinary action.
 3. The convening of a Disciplinary Hearing is required when a player or coach has accumulated five (5) of the following penalties in any combination in a single playing season:
 - a. Unsportsmanlike Conduct.
 - b. Major Penalty.
 - c. Misconduct Penalty
 - d. Match Penalty
 4. The convening of a Disciplinary Hearing is required when a player has accumulated two (2) Misconduct/Match Penalties in a single playing season.
 5. The convening of a Disciplinary Hearing for the head coach of a team is required when a team has accumulated four (4) of the following penalties in any combination in a single playing season:
 - a. Misconduct Penalty
 - b. Match Penalty
 6. The convening of a Disciplinary Hearing is required in all cases when a MATCH PENALTY is assessed. Records will be maintained permanently in a case file at Ringette Calgary. The Disciplinary review committee may assess additional disciplinary action that would be carried into the next playing season. In specific cases where a penalty has not been assessed, the Disciplinary Review Committee reserves the right to deal with individuals, players, or coaching staff who through their actions create an unsafe environment affecting players, referees, coaches or spectators.

H. Automatic Suspensions:

Automatic suspensions shall be served at the next scheduled game for the team (scheduled means referees were booked prior to any of the following occurring):

1. The head coach of a team shall serve an automatic one game suspension in the following cases :
 - a. When a team has accumulated ten (10) unsportsmanlike conduct or major penalties in any combination in a single playing season:
 - b. When a team has accumulated three (3) misconduct and/or match penalties in any combination in a single playing season.
2. The head coach or acting head coach of a team shall serve an automatic one game suspension in the following case:
 - a. When a team has accumulated more than thirty (30) penalty minutes in any one league, exhibition or playoff game.
3. Any player on a team shall serve an automatic one game suspension in the following case:
 - a. When that player has accumulated a total of five (5) unsportsmanlike conduct and/or major penalties in any single playing season.

I. Procedure for the filing of a dispute of a decision rendered by the Disciplinary Review Committee:

1. Disputes, and all the evidence in support thereof, must be submitted in writing to the President of Ringette Calgary, signed by disputee, and presented within forty-eight (48) hours from the rendering of the decision which is being disputed. The dispute must be accompanied by a certified cheque or cash in the amount of one hundred dollars (\$100.00)
2. If the dispute is upheld, the one hundred dollars (\$100.00) will be refunded.
3. Members of the **Disciplinary Review Committee** (X, (C) 1) and members of the **Grievance Committee** (XI, (C) 1) will convene within one week to deal with the dispute.

SECTION XI PROTESTS

A. Procedure for Submission of Game Protests:

1. **Game Protests** will be dealt with by the Grievance Committee.
2. For regular season play, or exhibition play, **Game Protests**, and all the evidence in support thereof, must be submitted to the President of Ringette Calgary Association in writing, signed by the coach and/or manager of the protesting team within forty-eight (48) hours from the conclusion of the game for which the protest is being made. The protest must be accompanied by a certified cheque or cash in the amount of two hundred dollars (\$200.00) with a letter signed by the Quadrant President or designate, in which the protesting team is registered indicating that they are aware of the protest.
 - a. For **play-off games**, verbal notification of a team's intent to protest a game is required within two (2) hours of the completion of the game. Notification by telephone must be to one of the following: the President of Ringette Calgary, the League Director of Ringette Calgary, the Past President of Ringette Calgary, the Vice President of Administration for Ringette Calgary.
 - b. **Game Protests for playoffs** and all the evidence in support thereof, must be submitted to the President of Ringette Calgary Association in writing, signed by the coach and/or manager of the protesting team within eighteen (18) hours from the conclusion of the game for which the protest is being made. The protest must be accompanied by a certified cheque or cash in the amount of two hundred dollars (\$200.00) with a letter signed by the Quadrant President or designate, in which the protesting team is registered indicating that they are aware of the protest.
 - c. *With respect to the written protests*, if the Association President is unavailable, the game protest may be submitted by fax (291-1540) to the Ringette Calgary office (24 hours/day, seven days/week). If the game protest is submitted by fax, the certified cheque or cash must be delivered to the office of Ringette Calgary by noon of the same day, or by noon of the next day if submitted after 6:00 pm.
3. A copy of the protest must also be delivered to the other team within the same time limit as stated in Section XI(A)(2) above.
4. If the protest is upheld, the two hundred dollars (\$200.00) will be refunded.
5. A referee's decision cannot be protested. Only rule violations will be considered.

B. Procedure for Submission of other Protests:

1. Protests will be dealt with by the Grievance Committee.
2. Protests, and all the evidence in support thereof must be submitted in writing, signed by the coach and/or manager of the protesting team and within forty-eight (48) hours from the conclusion of the incident for which the protest is being made. If the Association President is unavailable, the game protest may be submitted by fax (291-1540) to the Ringette Calgary office (24 hours/day, seven days/week). The protest must be accompanied by a certified cheque or cash in the amount of two hundred dollars (\$200.00) with a letter signed by the Quadrant President or designate, in which the protesting team is registered indicating that they are aware of the protest. If the game protest is submitted by fax, the certified cheque or cash must be delivered to the office of Ringette Calgary by noon of the next working day.
3. If the protest is upheld, the two hundred dollars (\$200.00) will be refunded.
4. A referee's decision cannot be protested. Only rule violations will be considered.

C. The Grievance Committee:

The Grievance Committee will consist of a minimum of five of the following:

1. The President of Ringette Calgary or designate (acts as chairperson, votes only in the event of a tie.)
2. The League Director or Past President or Representative thereof.
3. Referee's Association liaison to Ringette Calgary or Representative thereof.
4. Quadrant Presidents or Representatives thereof.

D. Procedure for the filing of a dispute of a decision rendered by the Grievance Committee:

1. Disputes, and all the evidence in support thereof, must be submitted in writing to the President of Ringette Calgary, signed by disputee, and presented within forty-eight (48) hours from the rendering of the decision which is being disputed. The dispute must be accompanied by a certified cheque or cash in the amount of one hundred dollars (\$100.00)
2. If the dispute is upheld, the one hundred dollars (\$100.00) will be refunded.

3. Members of the Disciplinary Review Committee (X, (C) 1) and members of the Grievance Committee (XI, (C) 1) will convene within one week to deal with the dispute.
4. Suspended players or coaches are ineligible to participate in league, tournament, exhibition or playoff games until the dispute has been dealt with by the Grievance Committee.

SECTION XII. OPERATIONAL REVIEW

Matters requiring operational review resulting from a protest or question from a player, coach, parent or other parties will only be considered when submitted in writing. All such queries will be reviewed by a panel and a decision rendered in writing. The panel will consist of the following members:

A. Operational Review Committee:

1. Ringette Calgary President.
2. Ringette Calgary Past President
3. League Director.
4. Referee's Liaison to Ringette Calgary.
5. Quadrant Presidents.

B. Matters to be Considered:

1. Procedures and administration of the Rules and Regulations.
2. Violations of a team, player or Coaching protocol not covered under Disciplinary Review.

C. Procedure for Submission of a Query:

1. The Query must be in writing, and must be submitted to the President of Ringette Calgary within seven (7) days of the breach of procedure. A copy of the Query must also be submitted to the relevant Quadrant President in the same time frame. The President of Ringette Calgary will convene a meeting with the Operational Review Committee to research the Query.
2. The Query must be concise and detail the incident listing the parties involved, the breach of Policy or incident to be considered, the Date, Time, and Place the incident took place.
3. If there are witnesses of the incident, or other persons who are acting as references in the matter, they must be identified, and a phone number included.
4. Once the Operational Review Committee has researched the Query they will contact the initiator and provide a course of action.

D. Record of Queries:

All Queries and any resulting actions will be recorded in a case book for review by the Rules Review Committee at the end of each season.

SECTION XIII. TOURNAMENTS

A. Travel Authorization (for teams traveling to tournaments):

Travel authorization is required for any out-of-zone competition. Travel authorization forms are available on the association website (www.ringettecalgary.ca) or from the Ringette Calgary office and must be submitted prior to traveling.

B. Planning Tournaments:

All teams wishing to plan a tournament must advise the Ice Scheduler in advance to minimize any potential conflict with regular league play and /or playoffs.

C. Sanctioning of Tournaments:

Zone 3 teams organizing a tournament must obtain proper sanctioning from Ringette Alberta. **For our records, a copy of the application for sanctioning must be sent to the Ringette Calgary office.**

D. Penalties:

All penalties assessed during tournament play within Zone 3, or outside Zone 3, are subject to possible further disciplinary review as required by Ringette Calgary Rules and Regulations.

SECTION XV. MODIFICATION OF RULES FOR BUNNY RINGETTE GAMES

- A.** A Bunny coach or designate who participates on-ice during a bunny game is required to wear CSA-approved protective head gear.
- B.** There should be only a five (5) minute pre-game warm up. It is important to start the game as soon as possible to ensure sufficient time to complete the game.
- C.** There will be up to a five (5) minute break between periods. If both teams are ready before the five (5) minutes are up, they may do so.
- D.** If time expires on the clock but time remains on the ice permit, then the game is considered complete. However, coaches are encouraged to continue to play and take advantage of the ice time.
- E.** When the referee blows the whistle as a result of a violation, it is important that he/she explains the violation to the player(s) involved.
- F.** In order to ensure as much playing time as possible, discretion should be shown when blowing the whistle for violations such as crease infractions, free passes, and passing over the blue line.
- G.** When a penalty is called, the player is taken to the player's box at which time the penalty is explained to the player and the coach. The player serves the penalty by sitting in the player's box for the two (2) minutes and the team does not play short-handed. The timekeeper is to be notified so that he/she can record the penalty and can let the coach know when the penalty has expired.
- H.** Scores shall be posted on score clock with a maximum five (5) goal spread.
- I.** Prior to Christmas of each playing season, games will consist of three (3) minute straight time playing shifts, at which time the referee will blow the whistle to stop play for a shift change. After Christmas, 2 minute straight or running time shifts, or mutually agreed upon shifts, will be played. Periods are 18 minutes in length.
- J.** **No bunny player is to be credited with more than three (3) goals in any regular league game. Goals scored in excess of this by any player shall be recorded on the game sheet, but shall not be posted on the score clock, and shall not be counted in the final score at the end of the game.**
- K.** It is strongly recommended that coaches manage their team (ie. position changes) to ensure players do not consistently score more than the allowable three goals per player per game.

APPENDIX "1" QUADRANT BOUNDARIES

Ringette Calgary Quadrant Boundary Definition:

Ringette Calgary in cooperation with the four operating quadrants working within Zone 3 have established the following boundaries for the purpose of registration and league operation. The boundary is intended to provide guidance for player registration in communities that do not offer a ringette program, or are not formally a member of Ringette Calgary or one of the operating quadrants. Players who reside within these boundaries must register with that operating Quadrant.

A. Operating Quadrants

1. Northwest Ringette Amalgamation.....NORTHWEST QUADRANT
2. PSA Calgary East RingetteNORTHEAST QUADRANT
3. Bow View Ringette Association.....SOUTHEAST QUADRANT
4. South Calgary Ringette Association.....SOUTHWEST QUADRANT

B. Boundary Definitions

1. Northwest Quadrant:

The North Boundary is set as the north city limit boundary extending from Range Rd 13/Centre Street N west to the west city limit boundary. The east boundary extends from the north city limits south on Range Rd 13/Centre St N along Harvest Hills Boulevard to Beddington Trail, south along Beddington Trail to Deerfoot Trail south to the Bow River. The South Boundary extends west on the Bow River to the Trans Canada Highway at the intersection of Sarcee Trail and west on the Trans Canada Highway to the west city limits. The west boundary extends from the west city limits to the Trans Canada Highway north to the north city limits.

2. Northeast Quadrant:

The North Boundary is set as the north city limit extending from Range Rd 13/Centre St N east to the east city limit boundary. The East Boundary extends from the north city limits boundary south along the east city limits boundary to 50th Avenue S.E. The South Boundary extends from the east city limit boundary on 50th Avenue S.E. to Deerfoot Trail. The West Boundary extends north along Deerfoot Trail (at the intersection of 50th Avenue S.E.) to Beddington Trail, north along Beddington Trail to Harvest Hills Boulevard, north on Harvest Hills Boulevard to Centre St. N/Range Rd 13 to the north city limit.

3. Southeast Quadrant:

The north boundary extends from the east city limits boundary at 50th Avenue S.E. west to MacLeod Trail, south on MacLeod Trail to Southland Drive, west on Southland Drive to the west city limit boundary. The west boundary extends from the west city limit boundary at Southland Drive south to the south city limit boundary. The south boundary extends east from the south west corner of the city limit boundary along the south city limit boundary to the south east corner of the city limits. The east boundary extends from the south east corner of the city limits north along the east city limit boundary to 50th Avenue S.E.

4. Southwest Quadrant:

The north boundary extends from the west city limit boundary on the Trans Canada Highway east to the intersection of Sarcee Trail, and continues east along the Bow River to Deerfoot Trail. The east boundary extends along Deerfoot Trail from the Bow River to 50th Avenue S.E., west on 50th Avenue S.E. to MacLeod Trail, south on MacLeod Trail to Southland Drive. The south boundary extends west from MacLeod Trail along Southland Drive to the west city limit boundary. The west boundary extends north from Southland Drive along the west city limit boundary to the west city limit boundary at the Trans Canada Highway.

APPENDIX "2" REFEREE FEE STRUCTURE

Division	per official game fee	Assignor & Admin Fee	charge rate per official	# of officials	total game fee
Bunny	\$21.00	\$2.00	\$23.00	1	\$23.00
Novice A/B	\$22.00	\$2.00	\$24.00	2	\$48.00
Petite A/B/C	\$23.00	\$2.00	\$25.00	2	\$50.00
Petite AA	\$24.00	\$2.00	\$26.00	2	\$52.00
Tween A/B	\$25.00	\$2.00	\$27.00	2	\$54.00
Tween AA	\$26.00	\$2.00	\$28.00	2	\$56.00
Junior A/B	\$27.00	\$2.00	\$29.00	2	\$58.00
Junior AA	\$28.00	\$2.00	\$30.00	2	\$60.00
Belle A/B	\$29.00	\$2.00	\$31.00	2	\$62.00
Belle AA	\$30.00	\$2.00	\$32.00	2	\$64.00
Open A/B	\$30.00	\$2.00	\$32.00	2	\$64.00
Open AA	\$31.00	\$2.00	\$33.00	2	\$66.00

Teams playing games at the Olympic Oval are charged an additional \$2.25 for referee parking.

Approximately ten (10) game regular season plus one (1) playoff game
except for Bunny, Novice and AA

APPENDIX "3" GENERAL GUIDELINES FOR TIERING**Introduction:**

The purpose of these guidelines is to provide a fair impartial mechanism of evaluating the skill and ability of Ringette players, resulting in the subsequent tiering of these players into teams. It is important to remember the purpose of tiering is to provide teams of similar competitive natures, and to avoid unbalanced situations where teams either win all, or none of their games. This type of situation is not healthy for players of either team or for Ringette itself. Winning is fun but winning all your games in your division is just as bad as losing all your games. A good rule of thumb for being seeded properly is the 75/25 rule. If you win more than 75%, or less than 25% of your games, you may be playing below or above your teams ability, and should move up or down accordingly. A final note, the game of Ringette is strictly for the self gratification and enjoyment of the players, not a means for the coaches and parents to express their competitive edge at the expense of the players.

Tiering Methodology:

Evaluations will be based on ice skills and abilities. The results will indicate if the player is an A, B or C level. Quadrants will Tier their players 100% top to bottom based on ice skill evaluations designed to test the skating and ring handling abilities of each player. This evaluation should follow a general format that provides some form of scoring each player to provide a reference number for comparison.(ie A set number of drills with an individual score for each drill, importance factor for that drill, and a total possible score.) Once all players have been ranked top to bottom, their scores are entered on the evaluation sheet, and a comparison made. It should be noted that the on ice skill evaluations may differ from quadrant to quadrant in the formula used to evaluate, and the number of ice times required to complete the evaluations.

Each player will be scheduled a minimum of 2 ice times for the purpose of skill evaluation. Placement of absentee individuals will be dealt with by the division coordinator or quadrant designate on an individual basis.

Quadrants must keep appropriate records to substantiate the placement of players in the event that a player's placement is challenged or contested.

Based on the Ringette Alberta guidelines and the skill levels available, quadrants shall work with together with the League Director to ensure that an appropriate number of teams are iced from each quadrant in each division (A, B, and C where applicable).